

An introduction to NMF

followed by:

A Quasi-Newton algorithm on the orthogonal manifold for NMF with transform learning

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Introduction to NMF

Non-negative Matrix Factorization

Matrix factorization technique, just like:

- ▶ Dictionary learning
- ▶ Principal Component Analysis
- ▶ Independent Component Analysis
- ▶ ...

NMF: the problem

Let $V \in \mathbb{R}^{p \times n}$ a matrix of **positive** entries.

The **rank-k NMF** of V consists in finding $W \in \mathbb{R}^{p \times k}$ and $H \in \mathbb{R}^{k \times n}$ of **positive** entries such that (Lee and Seung, 1999):

$$V \simeq WH$$

- ▶ Used with $k < \min(n, p)$ to obtain a low dimensional representation of V .
- ▶ Lifts some of the usual indeterminacy of the factorization :
 $WH = (WM^{-1})(MH) \quad \forall M \in \mathbb{R}^{k \times k}$ invertible.
- ▶ Only scale and order indeterminacy remains.

Applications of NMF

Applied to data that are intrinsically nonnegative:

- ▶ Spectrograms: astronomy (Blanton and Roweis, 2007), music signal processing (Smaragdis and Brown, 2003), neuroscience (Rutkowski et al., 2007), ...
- ▶ Gene expression matrix in biology (Devarajan, 2008)
- ▶ Document-term matrix in text mining (Arora et al., 2013)

Algorithms for NMF

NMF as an optimization problem: find W, H solution of :

$$\text{minimize } d(V||WH) \text{ s.t } W \geq 0, H \geq 0$$

Several choices for d :

- ▶ Frobenius: $d(V||\hat{V}) = \|V - \hat{V}\|_F^2$
- ▶ Kullback-Leibler divergence:

$$d(V||\hat{V}) = \sum_{i,j} V_{ij} \log\left(\frac{V_{ij}}{\hat{V}_{ij}}\right) + \hat{V}_{ij} - V_{ij}$$

- ▶ **Itakura-Saito** divergence (Févotte et al., 2009):

$$d(V||\hat{V}) = \sum_{i,j} \frac{V_{ij}}{\hat{V}_{ij}} - \log\left(\frac{V_{ij}}{\hat{V}_{ij}}\right) - 1$$

Multiplicative update rules

minimize $d(V||WH)$ s.t $W \geq 0, H \geq 0$

Alternate optimization: Fix W , and update H , then fix H and update W .

Safe multiplicative update rules, e.g. for Itakura-Saito divergence (\odot is element-wise multiplication):

$$H \leftarrow H \odot \frac{W^\top ((WH)^{\odot -2} \odot V)}{W^\top (WH)^{\odot -1}}$$

$$W \leftarrow W \odot \frac{((WH)^{\odot -2} \odot V)H^\top}{(WH)^{\odot -1}H^\top}$$

Safe = one iteration decreases the cost function.

- ▶ What happens to the iterations if the factorization is perfect?
- ▶ Equivalent to alternate diagonally rescaled gradient descent

NMF applied to music processing

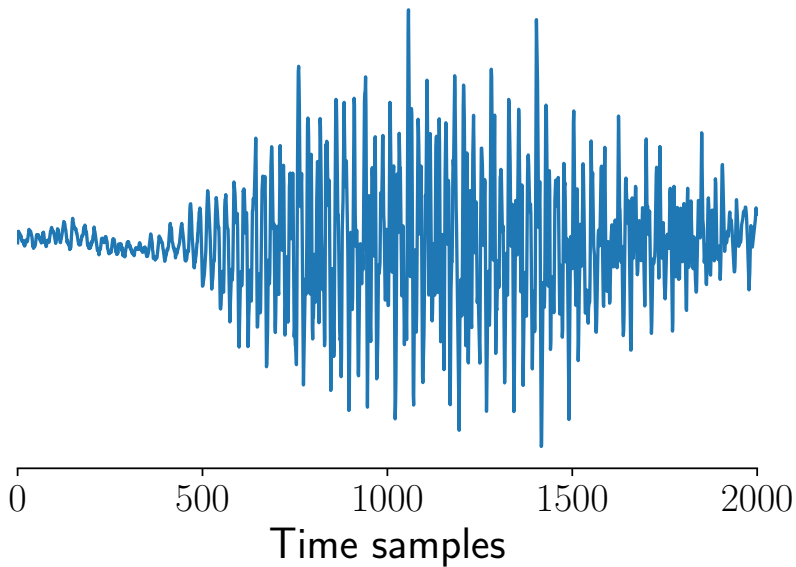
NMF for audio signal processing

NMF is usually applied to the **spectrogram** of a song.

- ▶ Signal s of T samples, sampled at f_s .
- ▶ Cut it in n frames of size p
- ▶ Yields a **frames** matrix $X \in \mathbb{R}^{p \times n}$

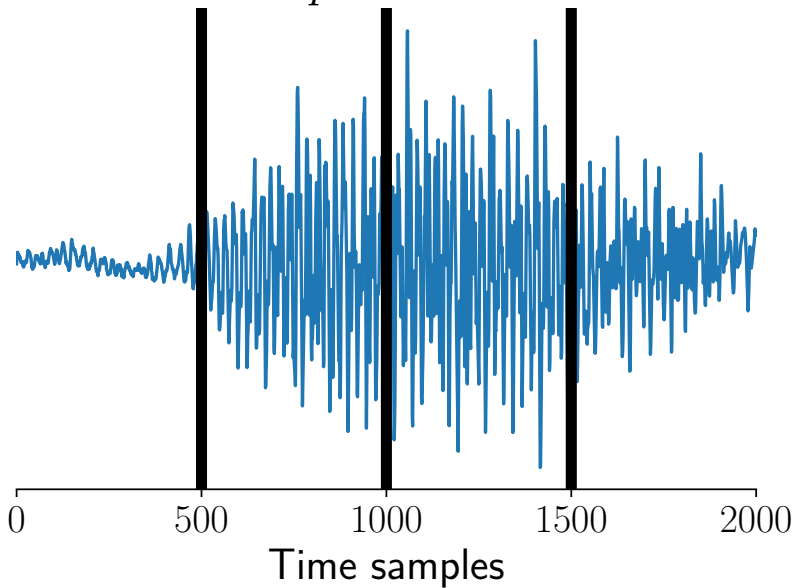
Toy example on 2000 samples with $p = 500$

$$p = 500$$



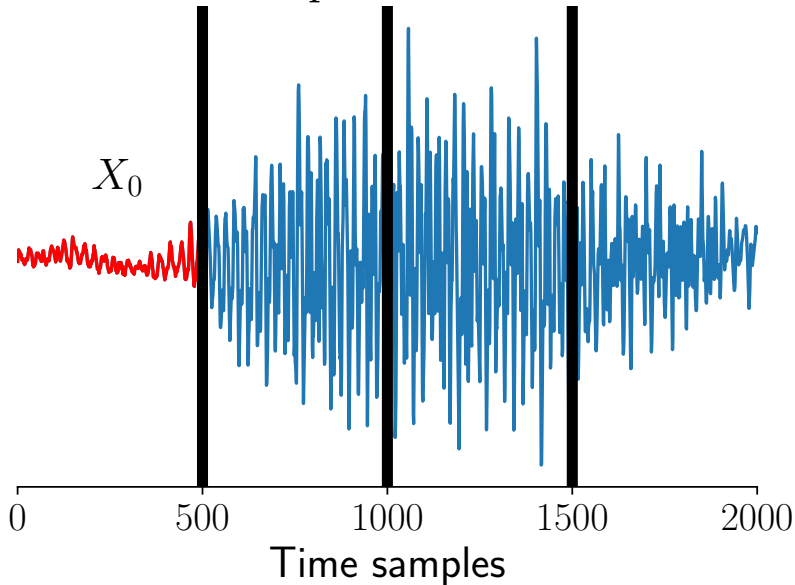
Cut the signal in chunks of size p

$$p = 500$$



1st chunk = 1st column of frames matrix X

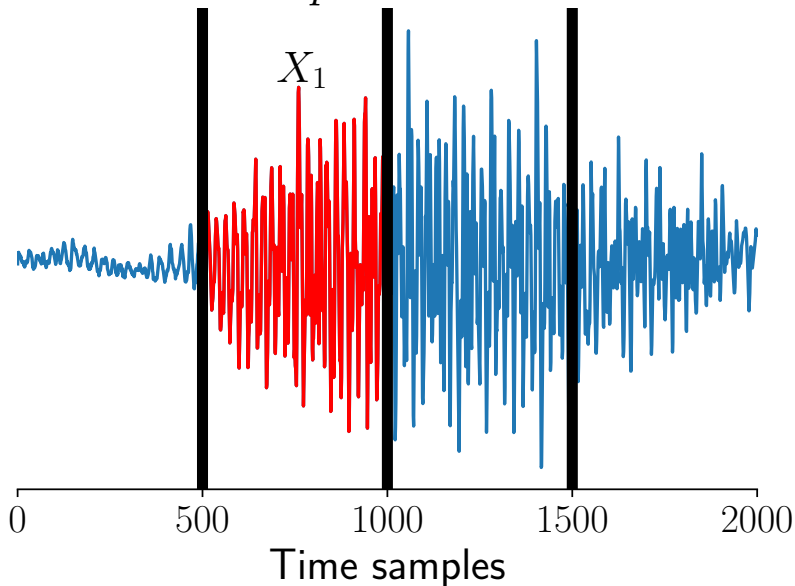
$$p = 500$$



Repeat n times to have a $p \times n$ matrix

$$p = 500$$

X_1



The spectrogram is obtained by taking the DCT of X

Φ^{dct} Discrete Cosine Transform matrix of size p :

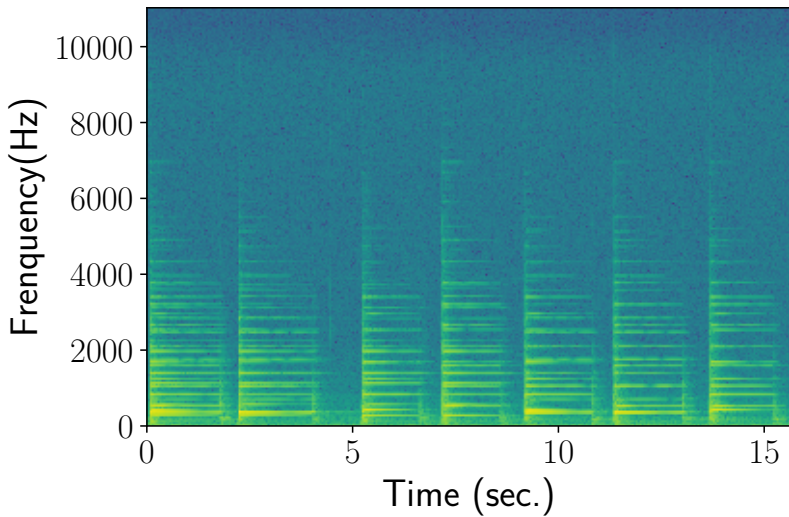
$$\Phi_{ij}^{\text{dct}} = \sqrt{\frac{2}{p}} \cdot \cos\left[\frac{\pi}{p}\left(i + \frac{1}{2}\right)\left(j + \frac{1}{2}\right)\right], \quad 0 \leq i, j \leq p - 1$$

It is an **orthogonal** matrix: $\Phi\Phi^{\top} = I_p$

- ▶ The spectrogram is then $V = (\Phi^{\text{dct}}X)^{\odot 2}$

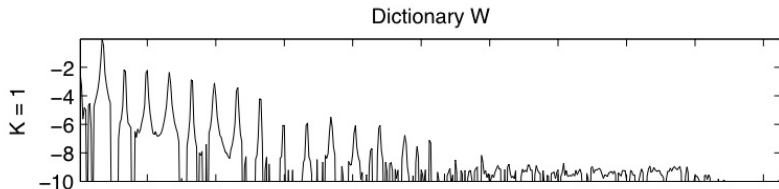
It corresponds to the concatenation of the power spectral densities for each selected frame.

Spectrogram of some piano chords

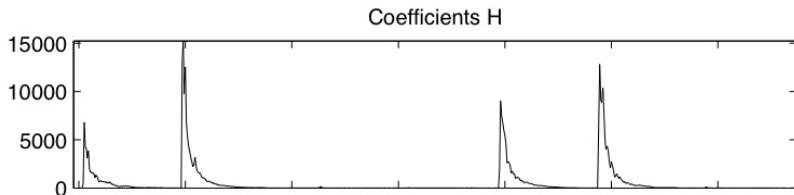


NMF on spectrograms

$$V \simeq WH, W \in \mathbb{R}^{p \times k}, H \in \mathbb{R}^{k \times n}.$$



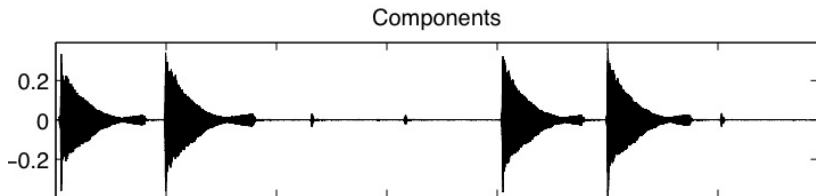
The columns of W correspond to spectral profiles



The rows of H correspond to temporal activations

NMF on spectrograms

$$V \simeq WH, W \in \mathbb{R}^{p \times k}, H \in \mathbb{R}^{k \times n}.$$



Recovery of the signal corresponding to a specific column i of W /row of H is possible using Wiener filtering (Févotte et al., 2009):

$$X^i = \Phi^\top \left(\frac{W_{:,i} H_{i,:}}{WH} \odot \Phi X \right)$$

- ▶ It isolates single notes in the simple piano case.
- ▶ More generally, it is an important tool for musical unsupervised source separation

Transform learning for NMF

Transform learning

Traditional NMF for audio signal processing:

$$\text{minimize } d((\Phi^{\text{dct}} X)^{\odot 2} \| WH) \text{ s.t. } W \geq 0, H \geq 0$$

Transform learning (Fagot et al., 2018):

$$\begin{aligned} \text{minimize } \mathcal{C}(\Phi, W, H) &= d((\Phi X)^{\odot 2} \| WH) \\ \text{s.t. } W &\geq 0, H \geq 0, \Phi \Phi^{\top} = I_p \end{aligned}$$

- ▶ Alternate optimization in Φ, W and H .
- ▶ Regular multiplicative updates for W, H .
- ▶ For Φ : optimization on the orthogonal manifold (Absil et al., 2009) ♡

Optimization on the orthogonal manifold

Literature methods for TL-NMF:

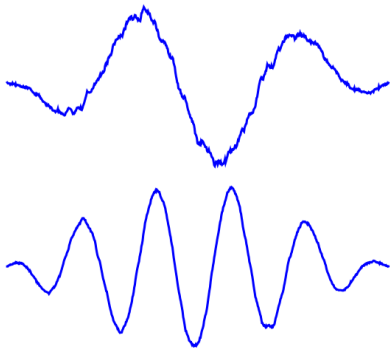
- ▶ Projected gradient (Fagot et al., 2018): $\Phi \leftarrow \Pi(\Phi - \eta G)$, where G is the gradient of \mathcal{C} w.r.t. Φ and Π is the projection on the orthogonal manifold.
- ▶ Jacobi angles, similar to coordinate descent (Wendt et al., 2018): $\Phi \leftarrow J\Phi$ where J is a Jacobi rotation:

$$J = \begin{bmatrix} 1 & & & & & \\ & \ddots & & & & \\ & & \cos(\theta) & \cdots & -\sin(\theta) & \\ & & \vdots & \ddots & \vdots & \\ & & \sin(\theta) & \cdots & \cos(\theta) & \\ & 0 & & & & \ddots & \\ & & & & & & 1 \end{bmatrix}$$

Takes **1 day** to converge on a regular music track. **1 min** for standard NMF. ☹️

But transform learning is useful !

The learned transform Φ captures the frequencies of the signals, and it obtains better results than NMF for some source separation tasks.



Method	SDR (dB)		SIR (dB)		SAR (dB)	
SNR = -10 dB	\hat{y}_{sp}	\hat{y}_{no}	\hat{y}_{sp}	\hat{y}_{no}	\hat{y}_{sp}	\hat{y}_{no}
Baseline	-9.50	10.00	-9.50	10.00	∞	∞
IS-NMF	-6.75	6.82	-5.00	13.95	4.12	7.93
TL-NMF	1.73	12.29	13.44	13.33	2.22	19.20
SNR = 0 dB	\hat{y}_{sp}	\hat{y}_{no}	\hat{y}_{sp}	\hat{y}_{no}	\hat{y}_{sp}	\hat{y}_{no}
Baseline	0.10	0.08	0.10	0.08	∞	∞
IS-NMF	1.73	0.69	3.06	5.32	9.30	3.65
TL-NMF	6.50	5.81	12.11	9.16	8.16	9.00

Table 1. Source separation performance.

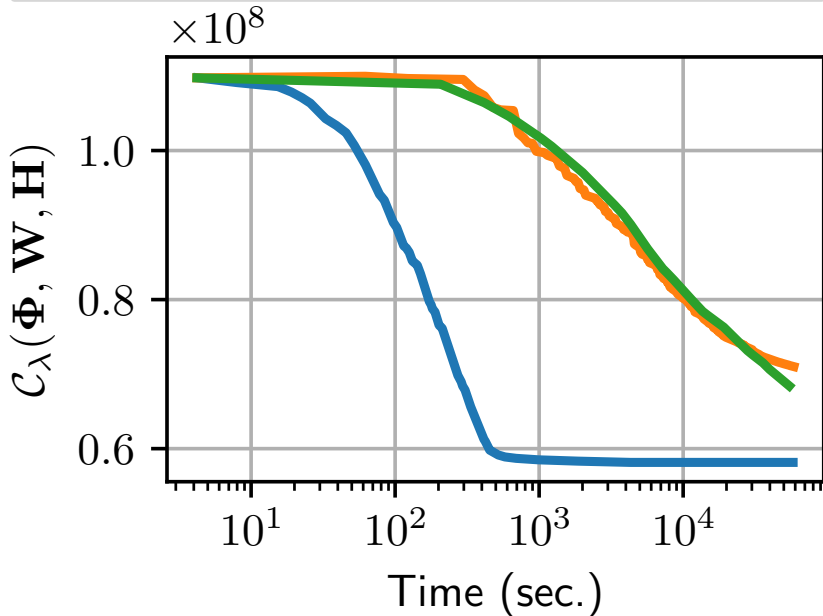
Our contribution

Faster optimization:

- ▶ Optimize directly on the manifold using matrix exponential:
 $\Phi \leftarrow \exp(\mathcal{E})\Phi$ with $\mathcal{E} + \mathcal{E}^\top = 0$ enforces orthogonality
- ▶ Use a sparse approximation of the Hessian of \mathcal{C} to obtain a quasi-Newton method

Results: from one day to 10 min

— Quasi-Newton (proposed) — Projected gradient — Jacobi angles



Thanks for your attention!

Online code:
<https://github.com/pierreablin/tlnmf>

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